THE TINY TEXT SCORE GENERATOR - code.

```html
<!DOCTYPE html>

<html>

<body>


<h2 id="title"></h2>


<p id="demo"></p>


<p id="byline"></p>


<script>
const verbs = ["awake", "be", "become", "begin",
"bend", "break", "blow", "broadcast", "build",

"burn", "catch", "choose", "dig", "do", "draw",
"dream", "fall", "feel", "find", "fly", "forget",
"freeze", "give", "go", "grow", "hear", "hold",
"know", "lay", "lead", "learn", "lose", "make",
"meet", "put", "read", "ring", "rise", "run", "sink",
"sit", "speak", "stand", "take", "tear", "think",
"throw", "wake", "wear", "write", "wobble", "waddle",
"split", "wonder"];


const tit1 = ["AI", "DIGITAL", "ELECTRONIC",
"ELECTRIC", "RANDOM", "ONLINE", "INTERNET", "WEB",
"AUTOMATED", "COMPUTERIZED", "INCIDENTAL", "ODD",
"OFFHAND", "FRANTIC", "MAD", "WILD", "IRREGULAR",
"JUMBLE", "CIRCUIT", "CLUTTERED", "INCAUTIOUS",
"IRREGULAR", "TOPSY", "TURVY", "TUMULTUOUS",
"UNMIND", "SPORADIC", "SELDOM"];


const tit2 = ["WORK", "PIECE", "OBJECT",
"COMPOSITION", "CREATION", "STUDY", "ARTWORK",
"OPUS", "ARRANGEMENT", "DEPICTION", "PORTRAYAL",
"REPRESENTATION"];


const desc = ["abnormally.", "absentmindedly.",
"adventurously.", ", almost.", "anxiously.",
"awkwardly.", "beautifully.", "bitterly.",
"bleakly.", "blissfully.", "boldly.", "bravely.",
"brightly.", "briskly.", "blindly.", "broadly.",
"busily.", "calmly.", "carefully.", "carelessly.",
"certainly.", "cheerfully.", "clearly.", "closely.",
"colourfully.", "continually.", "cruelly.",
"curiously.", "daintily.", "dearly.", "defiantly.",
"diligently.", "doubtfully.", "dreamily.",
"elegantly.", "energetically.", "enormously.",
"enthusiastically.", "especially.", "evenly.",
"eventually.", "excitedly.", "extremely.", "fairly.",
"faithfully.", "fast.", "fervently.", "fondly.",
"foolishly.", "frankly.", "freely.", "frightfully.",
"fully.", "generally.", "generously.", "gently.",
"gracefully.", "gratefully.", "healthily.",
"heavily.", "highly.", "honestly.", "hopelessly.",
"hungrily.", "immediately.", "innocently.",
"inquisitively.", "interestingly.", "inwardly.",
"jaggedly.", "judgmentally.", "keenly.",
"knowingly.", "lazily.", "lightly.", "limply.",
"longingly.", "loosely.", "loudly.", "lovingly.",
"madly.", "majestically.", "meaningfully.",
"mockingly.", "more.", "mortally.", "mostly.",
"mysteriously.", "naturally.", "neatly.",
"nervously.", ", never.", "noisily.", "obediently.",
"obnoxiously.", "oddly.", "officially.", "often.",
"only.", "openly.", "overconfidently.",
"patiently.", "playfully.", "poorly.", "promptly.",
"punctually.", "queerly.", "questionably.",
"quickly.", "quietly.", "quirkily.", "randomly.",
"rarely.", "readily.", "really.", "reassuringly.",
"recklessly.", "regularly.", "reluctantly.",
"repeatedly.", "restfully.", "rigidly.", "roughly.",
"safely.", "scarcely.", "sedately.", ", seemingly.",
"separately.", "seriously.", "sharply.", "shyly.",
"smoothly.", "solemnly.", "sometimes.", "soon.",
"supposedly.", "suspiciously.", "tenderly.",
"tensely.", "terribly.", "tightly.", "triumphantly.",
"truly.", "unabashedly.", "unbearably.",
"unexpectedly.", "unimpressively.", "unnaturally.",
"upbeat.", "upright.", "urgently.", "usually.",
"vacantly.", "vaguely.", "verbally.", "viciously.",
"violently.", "warmly.", "weakly.", "well.",
"willfully.", "wisely.", "woefully.", "worriedly.",
"youthfully.", "zestfully.", "twice.", "cowardly.",
", like a one-day-old balloon.", "yourself.", "in the
smallest way.", ", keeping in mind your past.",
"without moving.", "constantly.", ", as wrong as
possible.", ", and interpret.", "confidently.",
"singularly.", "atypically.", "mundanely.", "like the
wind.", "and replicate.", "and protect.", ", but only
to yourself.", "over and over again.", "like a
brick.", "like the sea.", "for the better.", "for
the worse.", ". ", ". ", ". ", ". ", ". ", ". ", ".
"]


let titnum = Math.floor((Math.random() * 1000) + 1);

let tit1num = Math.floor(Math.random() *
tit1.length);

let tit2num = Math.floor(Math.random() *
tit2.length);

let verbNum = Math.floor(Math.random() *
verbs.length);

let descNum = Math.floor(Math.random() *
desc.length);

let listNum = Math.floor((Math.random() * 5) + 1);

let today = new Date();

let time = today.getFullYear()+" "+(today.getMonth()
+1) +" "+today.getDate()+" "+today.getHours()
+""+today.getMinutes()+""+today.getSeconds()+
""+today.getMilliseconds();


let biline = "by i. french, the machine and you, " +
time;


let titl = tit1[tit1num] + " " + tit2[tit2num] + " #"
+ titnum;
```

```javascript
let piece;
switch (listNum) {
case 1:
    piece = "1. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)] + '\n'
    + "2. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)] + "\n"
    + "3. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)] + "\n"
    + "4. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)] + "\n"
    + "5. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[descNum];
    break;
case 2:
    piece = "1. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)] + '\n'
    + "2. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)] + "\n"
    + "3. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)] + "\n"
    + "4. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)];
    break;
case 3:
    piece = "1. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)] + '\n'
    + "2. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)] + "\n"
    + "3. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)];
    break;
case 4:
    piece = "1. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)] + '\n'
    + "2. " + verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)];
    break;
case 5:
    piece = verbs[Math.floor(Math.random() *
verbs.length)] + " " + desc[Math.floor(Math.random()
* desc.length)];
    break;
}

document.getElementById("demo").innerHTML = piece
document.getElementById("title").innerHTML = titl
document.getElementById("byline").innerHTML = biline

</script>

</body>

</html>
```

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